

PlayStation 5: DualShock 4 controllers will work for the console, but not for PS5 games

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The DualShock 4 wireless controller will work with the PlayStation 5 console, and supported PlayStation 4 games, but it won't work with new PS5 games, Sony announced in a blog post Monday.



In the post, Sony said: "(W)e believe that PS5 games should take advantage of the new capabilities and features we're bringing to the platform, including the features of DualSense wireless controller."

Among the games in the works for the PS5: a Spider-Man game starring Miles Morales, "Ratchet & Clank: Rift Apart," "Resident Evil Village: Silent Hill," "Gran Turismo 7" and "Sackboy: A Big Adventure," as well as a virtual reality game called "Astro's Playroom."

Sony's tentative list of supported PS5 accessories include:

- * Specialty peripherals, such as officially licensed racing wheels, arcade sticks and flight sticks.
- * The Platinum and Gold Wireless Headsets, as well as third-party headsets that connect via USB port or audio jack. But the headset companion app is not compatible with PS5.
- * The DualShock 4 wireless <u>controller</u> and PlayStation officially licensed third-party gamepad controllers will work with supported PS4 games.
- * Both the PS Move Motion Controllers and the PlayStation VR Aim Controller will work with supported PS VR games.

Earlier this summer, Sony released images of the upcoming console, a slightly thinner digital PS5 model that does not have a disc player.

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