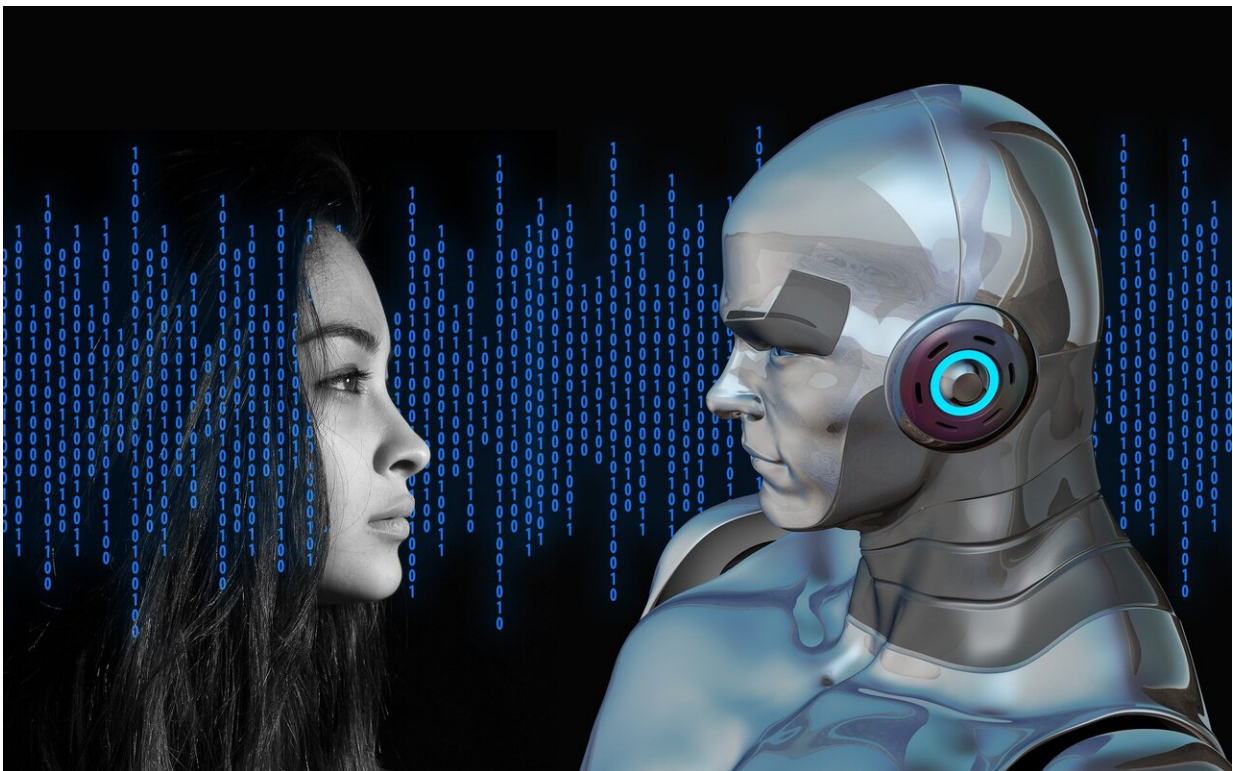


Neuronlike circuits bring brainlike computers a step closer

October 6 2020, by R. Stanley Williams



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For the first time, my colleagues and [I](#) have built a single electronic device that is [capable of copying the functions of neuron cells](#) in a brain. We then connected 20 of them together to perform a complicated calculation. This work shows that it is scientifically possible to make an

advanced computer that does not rely on transistors to calculate and that uses much less electrical power than today's data centers.

Our research, which I began in 2004, was motivated by two questions. Can we build a single electronic element—the equivalent of a transistor or switch—that performs most of the known functions of neurons in a brain? If so, can we use it as a building block to build useful computers?

Neurons are very finely tuned, and so are electronic elements that emulate them. I co-authored a [research paper](#) in 2013 that laid out in principle what needed to be done. It took my colleague [Suhaz Kumar](#) and others five years of careful exploration to get exactly the right material composition and structure to produce the necessary property predicted from theory.

Kumar then went a major step further and built a circuit with 20 of these elements connected to one another through a network of devices that can be programmed to have particular capacitances, or abilities to store electric charge. He then mapped a mathematical problem to the capacitances in the network, which allowed him to use the device to find the solution to a small version of a problem that is important in a wide range of modern analytics.

The simple example we used was to look at the possible mutations that have occurred in a family of viruses by comparing pieces of their genetic information.

The performance of computers is rapidly reaching a limit because the size of the smallest transistor in integrated circuits is now approaching 20 atoms wide. Any smaller and the physical principles that determine transistor behavior no longer apply. There is a high-stakes competition to see if someone can build a much better transistor, a method for stacking transistors or some other device that can perform the tasks that currently

require thousands of [transistors](#).

This quest is important because people have become used to the exponential improvement of computing capacity and efficiency of the past 40 years, and many business models and our economy have been built on this expectation. Engineers and [computer](#) scientists have now constructed machines that [collect enormous amounts of data](#), which is the ore from which the most valuable commodity, information, is refined. The volume of that data is almost doubling every year, which is outstripping the capability of today's computers to analyze it.

The fundamental theory of neuron function was first proposed by [Alan Hodgkin and Andrew Huxley](#) about 70 years ago, and it is still in use today. It is very complex and difficult to simulate on a computer, and only recently has it been [reanalyzed and cast in the mathematics of modern nonlinear dynamics theory](#) by [Leon Chua](#).

I was inspired by this work and have spent much of the past 10 years learning the necessary math and figuring out how to build a real electronic device that works as the theory predicts.

There are numerous research teams around the world taking [different approaches](#) to building brainlike, or neuromorphic, computer chips.

The technological challenge now is to scale up our proof-of-principles demonstration to something that can compete against today's digital behemoths.

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