

New sustainable building simulation method points to the future of design

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A team from Cornell University's Environmental Systems Lab, led by recent graduate Allison Bernett, has put forth a new framework for injecting as much information as possible into the pre-design and early



design phases of a project, potentially saving architects and design teams time and money down the road.

"(Our framework) allows designers to understand the full environmental impact of their building," said Bernett, corresponding author of "Sustainability Evaluation for Early Design (SEED) Framework for Energy Use, Embodied Carbon, Cost, and Daylighting Assessment" which published Jan. 10 in the *Journal of Building Performance Simulation*.

Principle investigators are Timur Dogan, assistant professor of architecture in the College of Architecture, Art and Planning; and Katharina Kral, a licensed architect and lecturer in the Department of Architecture.

"How we look at this is, there's the cost of change in the design process, and then the opportunity of impact," Dogan said. "In the very beginning, changing something doesn't cost anything, but if you're a month into the project, changing something is really expensive, because now you have to rehire consultants and redesign things.

"And then the other thing is the potential of impact," he said. "In the very beginning, just with a simple nudge in the right direction, you can change a project from being an energy hog to something that's very sustainable, and integrates well into the environment."

In 2018, according to the International Energy Agency, the <u>construction</u> <u>sector</u> accounted for 39% of energy and process-related greenhouse gas emissions. That included 11% originating from the manufacturing of building materials and products.

The Sustainability Evaluation for Early Design (SEED) Framework is a decision-making tool that can dynamically and concurrently simulate



several variables: building energy performance; embodied carbon (carbon emissions generated by construction and materials); construction cost; and daylighting (the use of natural light to illuminate indoor spaces).

The framework will allow architects and design teams to rapidly trial and rank tens of thousands of design iterations, using as few as four inputs.

Using publicly available data and a suite of available design simulation programs—including Rhino/Grasshopper (a CAD program); ClimateStudio, developed by Dogan, for daylight simulation and building energy modeling; and engineering software Karamba3D—Bernett and the team tested SEED in a <u>case study</u> of a hypothetical mid-sized office building modeled in Boston, Washington, D.C., and Phoenix.

The SEED Framework generated thousands of design options based on variables specific to the three cities in the case study, offering designers the flexibility of many options early in the process, before changing course would get too expensive.

"The idea is, you run this analysis," Dogan said, "and you get a few options that already make a lot of sense, and some options that you can completely forget about. ... [It] always comes down to this lack of information in the decision-making process.

"In that sense, the construction industry is super inefficient," he said.
"There's too many players who don't know the full picture and then make decisions that are not always rational. This framework that Allison worked on is geared to help bring the information to the table. Every stakeholder in the <u>design process</u> can then form their own opinion about design goal priorities."



SEED's greatest asset, Bernett said, is amassing a tranche of data on multiple factors in one place, and involving architects early in the design and pre-design phases.

"It takes a lot of time to gather all that data, and we have that prepackaged. So there's definitely a hunger for that," said Bernett, who presented the SEED Framework in September 2019 at the International Building Performance Simulation Conference, in Rome.

"Right now, we rely heavily on energy modelers and consultants to do this work," she said. "And if we can involve architects more readily and more early on, I think that we're going to see a lot of improvement and cost-effectiveness to these early design decisions."

In addition to the publicly available design simulations, the team used AutoFrame, a new procedure developed by Kral for automatically computing structural systems. AutoFrame helps improve the precision of embodied carbon assessments and daylight simulations.

The Cornell Atkinson Center for Sustainability's Small Grants Program provided pivotal support for this work, Bernett said.

"That funding really gave it the push it needed," she said. "It allowed me to present a first iteration [of SEED] at the conference in Rome, and then to really flesh out the research more after that."

More information: Allison Bernett et al, Sustainability evaluation for early design (SEED) framework for energy use, embodied carbon, cost, and daylighting assessment, *Journal of Building Performance Simulation* (2021). DOI: 10.1080/19401493.2020.1865459



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