

It's not just Twitter—the whole internet is broken and we'd better fix it soon

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If the debate about Elon Musk's acquisition of Twitter tells us anything, it's that people—including those in governments—don't understand how the World Wide Web works.



We know that the algorithms Twitter uses to recommend content can guide people to develop more <u>extreme views</u>, but what is considered extreme has changed since Musk's takeover. Many things he considers <u>free speech</u> would previously have been thought to be derogatory, misogynistic, violent or harmful in many other ways.

Many countries, including Aotearoa New Zealand as the co-initiator of the <u>Christchurch Call</u>, are looking to Twitter and other platform providers to allow analysis of their algorithms and more transparency about their effects on individuals and the social fabric.

But what the Christchurch Call doesn't address is a much more fundamental question that governments should think about with urgency. Is it appropriate that the infrastructure to host citizen discourse and engagement is in the private and profit-oriented hands of multinational data monopolies?

Privately owned social media platforms now house a significant portion of important public debates essential to democracy. They have become core to the modern public sphere, and as such they have to be considered a critical part of public infrastructure.

But they are set up to collect and monetise people's data. It is time for governments to help their citizens take back control of that data.

The Web is broken

The <u>World Wide Web</u> started out as a <u>global network</u> with a set of open technical standards to make it easy to give someone from a remote computer (also known as the client) access to information on a computer under someone else's control (also known as the server).

Embedded into the Web standards is a principle called <u>hypertext</u>, which



means the reader can choose to follow hyperlinks, browsing the global network of information in a self-directed fashion.

In the late 1980s and 1990s, people created their own websites, manually authoring HTML pages and linking to content other people had published. This was superseded by content management systems and—maybe more importantly—<u>blog software</u>.

Blogs unlocked content publishing for the masses, but it was only when social media platforms emerged—commonly also known as Web 2.0—that literally everyone with access to the internet could become a producer of content. And this is when the Web broke, more than 15 years ago. It has been broken ever since.

Social media platforms not only put content beyond the control of those who created it, they also sit as a monolithic interface between a whole generation and the actual Web. Gen Z has never experienced the decentralized nature of the technologies that make the apps they use work.

Each social media <u>platform</u> instead tries to make the entire World Wide Web just one application on one big server. This principle is true for Facebook, Twitter, TikTok and all the other social media applications.

The outcome is that platforms collect interactions in order to profile users and guide them to content through "recommender" algorithms. This means people can be directed to products they can purchase, or their <u>data and behavioral insights</u> can be sold to other businesses.

How to fix the internet

In response to the disruption from Musk's Twitter acquisition we have seen governments and institutions set up their own servers to join the



decentralized microblogging system Mastodon. These institutions can now validate the identity of users they host and ensure their content lies within their own terms and potentially legal requirements.

However, taking back control of microposts is not enough to fix the broken Web. Social media platforms have made attempts in the past to entrench more fundamental functions such as <u>payments and banking</u>. And people have been arbitrarily locked out of platforms, without a legal way to <u>regain access</u>.

Considering wide-ranging regulation on its own won't solve the problem in the long term and at a global scale.

Instead, governments will need to assess which digital services and data currently hosted on <u>social media platforms</u> are critical parts of modern democratic societies. Then, they'll have to build national data infrastructures that allow citizens to stay in control of their data, protected by their government.

We can expect a new ecosystem of digital services to develop around those data infrastructures, but one that doesn't disenfranchise individuals or make them the product of surveillance capitalism.

This is not a Utopian vision. The Flemish government in Belgium has announced the <u>establishment of a data-utility company</u> to facilitate a digital ecosystem based on personal data vaults. Citizens control these vaults and any <u>digital services</u> that need the data interact with them if given permission (for example, public transport payment systems or content-sharing systems like Twitter).

Various blockchain businesses want to make people believe their technology allows a "Web3", but the technologies to achieve this vision are already available and they leverage the <u>original standards of the</u>



<u>World Wide Web</u>. Web technologies for decentralization and openness have been called Web 3.0 for about 20 years now. They have matured into robust market-ready products for <u>personal data vaults</u>.

Governments now have to build the technical back end with regulatory oversight to ensure algorithmic transparency and trusted digital transactions. We need rich data infrastructures, run by data-utility companies.

The <u>technologies</u> and expertise are readily available, but we need greater awareness of what real technical decentralization means, and why it will protect citizens and democracy in the long run.

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