

Researchers warn we could run out of data to train AI by 2026. What then?

November 8 2023, by Rita Matulionyte



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As artificial intelligence (AI) reaches the [peak of its popularity](#), researchers [have warned](#) the industry might be running out of training data—the fuel that runs powerful AI systems. This could slow down the growth of AI models, especially large language models, and may even

alter the trajectory of the AI revolution.

But why is a potential lack of data an issue, considering how much there are on the web? And is there a way to address the risk?

Why high-quality data are important for AI

We need a lot of data to train powerful, accurate and high-quality AI algorithms. For instance, ChatGPT was trained on 570 gigabytes of text data, or about [300 billion words](#).

Similarly, the stable diffusion algorithm (which is behind many AI image-generating apps such as DALL-E, Lensa and Midjourney) was trained on the [LIAON-5B dataset](#) comprising of 5.8 billion image-text pairs. If an algorithm is trained on an insufficient amount of data, it will produce inaccurate or low-quality outputs.

The quality of the [training data](#) is also important. Low-quality data such as [social media posts](#) or blurry photographs are easy to source, but aren't sufficient to train high-performing AI models.

Text taken from [social media platforms](#) might be biased or prejudiced, or may include disinformation or [illegal content](#) which could be replicated by the model. For example, when Microsoft tried to train its AI bot using Twitter content, it [learned to produce](#) racist and misogynistic outputs.

This is why AI developers seek out high-quality content such as text from books, online articles, [scientific papers](#), Wikipedia, and certain filtered web content. The Google Assistant was [trained](#) on 11,000 romance novels taken from [self-publishing site Smashwords](#) to make it more conversational.

Do we have enough data?

The AI industry has been training AI systems on ever-larger datasets, which is why we now have high-performing models such as ChatGPT or DALL-E 3. At the same time, research shows online data stocks are growing much slower than datasets used to train AI.

In a paper published last year, [a group of researchers](#) predicted we will run out of high-quality text data before 2026 if the current AI training trends continue. They also estimated low-quality language data will be exhausted sometime between 2030 and 2050, and low-quality image data between 2030 and 2060.

AI [could contribute up to](#) US\$15.7 trillion (A\$24.1 trillion) to the [world economy](#) by 2030, according to accounting and consulting group PwC. But running out of usable data could slow down its development.

Should we be worried?

While the above points might alarm some AI fans, the situation may not be as bad as it seems. There are many unknowns about how AI models will develop in the future, as well as a few ways to address the risk of data shortages.

One opportunity is for AI developers to improve algorithms so they use the data they already have more efficiently.

It's likely in the coming years they will be able to train high-performing AI systems using less data, and possibly less computational power. This would also help reduce AI's [carbon footprint](#).

Another option is to use AI to create [synthetic data](#) to train systems. In

other words, developers can simply generate the data they need, curated to suit their particular AI model.

Several projects are already using synthetic content, often sourced from data-generating services such as [Mostly AI](#). This will [become more common](#) in the future.

Developers are also searching for content outside the free online space, such as that held by large publishers and offline repositories. Think about the millions of texts published before the internet. Made available digitally, they could provide a new source of data for AI projects.

News Corp, one of the world's largest news content owners (which has much of its content behind a paywall) recently said it was [negotiating](#) content deals with AI developers. Such deals would force AI companies to pay for training data—whereas they have mostly scraped it off the internet for free so far.

Content creators have protested against the unauthorized use of their content to train AI models, with some suing companies such as [Microsoft](#), [OpenAI](#) and [Stability AI](#). Being remunerated for their work may help restore some of the power imbalance that exists between creatives and AI companies.

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Provided by The Conversation

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