

"Cyberpunk 2077" developers apologize for PS4, Xbox issues, says players can seek refunds

14 December 2020, by Brett Molina



going through the retailer where they made the purchase, then contacting the studio if they are unable to receive one.

Cyberpunk 2077 launched last Thursday, in what was one of the biggest [video game](#) launches this year. However, players have shared countless technical issues with the game on [social media](#), including crashes, blurriness, and temporary pauses in action.

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The developers of Cyberpunk 2077 apologized Monday for a series of bugs and crashes plaguing versions of the highly-anticipated video game for PlayStation 4 and Xbox One.

In a statement posted on Twitter, studio CD Projekt Red said they are planning a series of updates to address [technical problems](#) on consoles. A new update is expected "within the next 7 days."

A larger patch of the game is planned for next month, with another scheduled for February to address the biggest issues on PS4 and Xbox One.

"We should have paid more attention to making it play better on PlayStation 4 and Xbox One," the studio's statement said.

CD Projekt Red said [players](#) can get refunds directly from PlayStation or Xbox if they purchased the game digitally. For consumers who bought a physical copy of the game, the studio advises

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